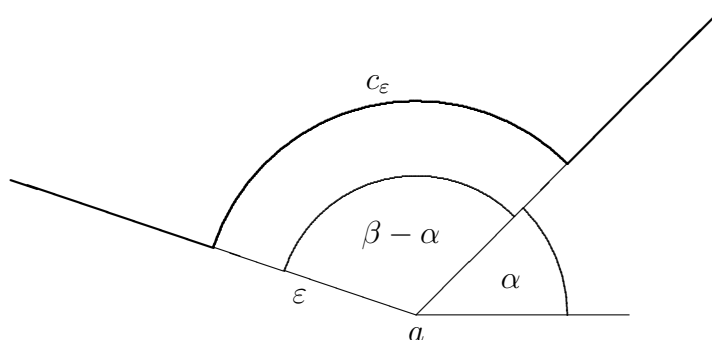


Often in contour integration the contour we would like to use passes through a simple pole at, say  $a$ . Integrating through a pole is illegal, so to avoid doing so we indent the contour by inserting a circular arc  $c_\varepsilon$  of radius  $\varepsilon > 0$  and subtending an angle  $\beta - \alpha$ , and then taking the limit as  $\varepsilon \rightarrow 0$ .



The following lemma provides a very simple and useful formula for the limit of the integral of  $f$  along the arc  $c_\varepsilon$  as  $\varepsilon \rightarrow 0$ .

**Lemma 1** *Let  $f$  have a simple pole at  $a$  with residue  $\text{res}(f; a)$ . Then*

$$\lim_{\varepsilon \rightarrow 0} \int_{c_\varepsilon} f(z) dz = (\beta - \alpha) i \text{res}(f; a)$$

where  $c_\varepsilon$  denotes the circular arc  $\theta \mapsto a + \varepsilon e^{i\theta}$ ,  $\alpha \leq \theta \leq \beta$ .

*Proof.* Let  $\lambda = \text{res}(f; a)$ . Since  $f$  has a simple pole at  $a$ , by considering the Laurent expansion of  $f$  about  $a$ , there is  $r > 0$  and an analytic function  $g$  in the region  $|z - a| < r$ , such that

$$f(z) = \frac{\lambda}{z - a} + g(z)$$

for  $0 < |z - a| < r$ . By continuity of  $g$  at  $a$ , we can choose  $r$  small enough so that  $g$  is bounded by some  $M$  for  $|z - a| < r$ . Now, for  $0 < \varepsilon < r$ , we have

$$\begin{aligned} \int_{c_\varepsilon} f(z) dz &= \lambda \int_{c_\varepsilon} \frac{i}{z - a} dz + \int_{c_\varepsilon} g(z) dz \\ &= \lambda \int_\alpha^\beta i d\theta + \int_{c_\varepsilon} g(z) dz && z = a + \varepsilon e^{i\theta} \\ &\rightarrow \lambda(\beta - \alpha)i \end{aligned}$$

as  $\varepsilon \rightarrow 0$ . The last integral tends to zero because

$$\left| \int_{c_\varepsilon} g(z) dz \right| \leq M \times (\text{length of } c_\varepsilon) = M(\beta - \alpha)\varepsilon \rightarrow 0. \quad \square$$

This lemma only works if the pole at  $a$  is *simple* (locate where the proof above fails if the pole at  $a$  is not simple). If you find yourself trying to indent a contour at a non-simple pole, choose a different contour.